

Hwy 212 and Hwy 22/Chandler Ave intersection in Glencoe reopens

WILLMAR, Minn. – The newly constructed reduced conflict intersection at U.S. Highway 212 and Highway 22/Chandler Avenue in Glencoe opened today.

MnDOT received safety funding from the Highway Safety Improvement Program to build a reduced conflict intersection at Highway 212 and Highway 22/Chandler Avenue. Commonly referred to as a J-turn, this safety improvement was recommended following the [Glencoe Transportation Study](#). The J-turn constructed at Highway 22 is a partial J-turn, which means it has one U-turn instead of two.

How to use the newly constructed intersection

- To turn onto Highway 22/Chandler Avenue from Highway 212 there is no procedural change from either direction – simply enter the dedicated turn lane.
- To head west onto Highway 212 from Highway 22/Chandler Avenue, there is no procedural change – simply make a right turn.
- To head east on Highway 212, make a slight right turn onto Hwy 212, enter, and complete the newly dedicated U-turn.
- To watch a video on how a J-turn works and review the safety benefits, visit [MnDOT's Reduced Conflict Intersections web pages](#).

Reduced conflict intersection (J-turn) at McLeod County Road 1

Work continues on the Hwy 212 project in Glencoe, which includes a J-turn at the intersection of Highway 212 and County Road 1, a permanent snow fence to reduce drifting and blowing snow, and the installation of medians and sidewalk. This J-turn is designed to have wider lanes (21 feet edge to edge) than a traditional J-turn to accommodate vehicles of all sizes, including large trucks, emergency vehicles and agricultural equipment.

Construction is scheduled to be completed by August 15, depending on favorable weather.

Current traffic impacts

The County Road 1 entrances to Highway 212 are closed and detoured. McLeod County has a resurfacing project that coincides with the MnDOT project; therefore, County Road 1 traffic is routed to Morningside Drive and follows the posted McLeod County detour.